

iMusic: Grade School Survey

iMusic | Intelligence Suite: Grade School Survey

Executed by the Volition Performance Team, Volition Thought House Inc. Sept. 2004

With over 12 public schools taking part throughout North Eastern USA and South Western Canada, 110 teachers of grades 3 through 8 were requested to play **iMusic | Intelligence Suite** for their class over a 2 week period. After this 2 week period, the teachers were asked to complete a survey to help us better understand the effects of iMusic on school aged children. The following summation presents the teachers responses regarding their experience with iMusic.

Survey Results Overview:

- 98.7% of the teachers surveyed felt their class was better poised for learning while iMusic was played.
- 89% of the teachers surveyed observed their classroom to be quieter and less noisy while iMusic was played.
- 100% of the teachers surveyed observed their students to be more focused and attentive while iMusic was played.
- 95.3% of the teachers surveyed felt their students were more productive and made better use of their time while iMusic was played.

Conclusion:

The results point to a dramatic change in the behavior and dynamic of classrooms that play iMusic—showing that iMusic benefits students in a classroom environment. We hypothesize that continued use of iMusic will lead to improved student performance. Further research should be pursued to better document the the full extent of improvements iMusic will have on student test scores and overall academic performance.

Link:

<http://www.acure-group.comresearch/article140.pdf>
